

# Celine Nguyen

Cognitive Science in Design and Interaction at UC San Diego

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[Portfolio](#)

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**Profile** As a Cognitive Science student with **Internship experience at Inspirame**, I developed a strong background in **design and interaction, Figma, and the end-to-end design and development process**. My most recent experience at UCSD Design Lab equipped me valuable skills such as **stakeholder management, data-driven solutions, and validation research**.

## Education **University of California, San Diego**

09/2021- B.S. in Design and Interaction

06/2024 GPA : 3.6 Graduated: June 2024

**Courses:** Practicum in Pro Web Design, Interaction Design, Research Methods, Statistical Analysis, Modeling & Data Analysis, Social Research.

## Experience **UCSD Design Lab**

10/2023 - UX Design Intern

06/2024

- Conducted usability testing on 10 users to assess **usability improvements**, leading to targeted refinements in collaboration with developers.
- Analyzed user behavior and testing outcomes, presenting findings to mentors, which generated actionable insights that guided **iterative prototyping**.

## **MIAC**

12/2023 - Web Designer

03/2024

- Designed new website based on client's needs and other information gathering methods, introducing 3 new functionalities to the website, driving a **40% increase in event registrations and user engagement**

## **Inspirame**

05/2023 - UX Design and Research Intern

12/2023

- Performed a **UX audit** on the current state of the data and analytics platform, identifying areas for improvement and prioritizing issues for resolution.
- Coordinated and facilitated **task-based usability testing** on 4 business clients, identifying key usability challenges, with 25% of users encountering issues on the second task, leading to actionable recommendations.
- Conducted **quality assurance**, testing data accuracy and functionality, ensuring alignment between technical solutions and research goals.

## Projects **Developing a UX Playtesting Report for Blue Herb Software**

10/2024 -

11/2024

- Provided game developers with **in-depth research report**. Findings heavily influenced beta game design and addressed accessibility issues for visually-impaired players. Project resolved outstanding bugs before launch.

## **Designing a List View for Diamond Details for Sparkling Jewelry**

11/2024

- Introduced new designs for **data-heavy table view** for an e-commerce store. Given the constraints and specifications requested, I incorporated panel view and visually distributed content for ease of navigation.

**Skills** Mixed-methods Research, Survey Design, Data Visualization, User Research, User Interviews, Research Strategy. Visual Design, HTML/CSS 5, Illustration, Figma, WCAG 3.0, Problem Solving

**Awards** 2024 CSI Award: Outstanding Marketing Plan, UCSD Provost Honors